

2025-2026 Minor in Game Design – Music 020H (18 Credit Hours)

Required Courses (18 Credit Hours)

ART 1123	Computers for Creatives
MCOM2003	Principles of Game Design
MCOM3043	AR/VR Production

Select nine (9) hours from the following:

ART 1213	Two-Dimensional Design
ART 2943	Principles of Graphic Design
ART 3303	Motion Graphics
ART 3923	Digital and Electronic Art I
ART 4923	Digital and Electronic Art II
MCOM3023	Audio Engineering I
MCOM4023	Audio Engineering II

Minimum Total Hours 18

Must earn three hours of upper-division work at ECU towards minor to complete minor residency requirement.